

CHARACTER NAME:

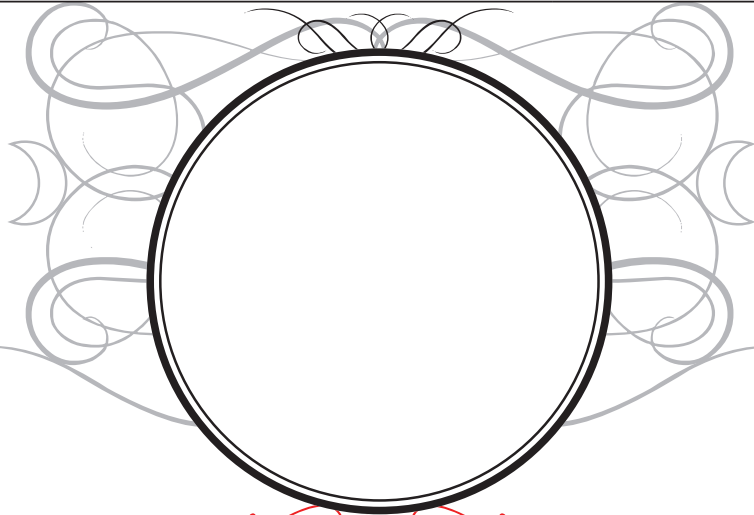
PLAYER NAME:

STRENGTH:

REFLEX:

MIND:

CHARM:



DEFENSE:

HEALTH: /

SPIRIT: /

SANITY: /

ATTRIBUTES

Personality:

Flaw:

Past:

Misfortune:

ARCHETYPE

Skill I:

Skill II:

Skill III:

EXCHANGES & CURSES

ITEMS & EQUIPMENT

ITEM SLOTS: /

Weapons:

Armor:

Other:

